

# Program fit

## JEWELLERY DESIGN, BENCH SKILLS AND BUSINESS (JDBB)

### 1 PROGRAM TYPE

**Two years (four academic semesters)**

### 2 PROGRAM FOCUS IS ON...

- Fundamentals of fabrication, chainmaking, repair, drawing, history of metal arts, and casting skills (first year)
- Hands-on work, entrepreneurship (creating and managing a business), finished projects, and advanced skills
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### 3 PROGRAM WORKLOAD AND EXPECTATIONS ARE...

- 18 hours of classes per week
- Five to six courses per semester
- Progressive hand skills, dexterity, creativity, drawing and computer skills, and attention to detail
- Limited math skills
- Three hours of homework per classroom hour

### 4 TO BE A SUCCESSFUL STUDENT OR EMPLOYEE, YOU WILL...

- Work with minimum supervision and be a self-starter
- Be reliable, dependable and respectful
- Have good dexterity, hand fabrication skills, and creativity
- Have strong attention to detail and be organized
- Be able to prioritize, meet deadlines, and work independently
- Actively participate in the program
- Working well with others
- Be able to troubleshoot
- Have professional decision-making skills

### 5 AFTER GRADUATION, YOU WOULD LIKE TO BE...

- An entry-level practitioner or a mold maker
- Work under the direction of a manager
- Self-directed with limited administrative reporting
- Performing assigned tasks and daily duties
- Developing and managing projects; troubleshooting problems
- Working with customers
- An entrepreneur

### 6 YOU MIGHT WORK FOR...

- Jewellery stores or sales and repairs, or do custom work
- Designers in fashion or jewellery houses or in CAD design
- Yourself as an entrepreneur
- Model makers and stone setters